



Jean-Sébastien Didierlaurent

Senior Software Engineer

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CAREER

Software Engineer, DevOps, Player, I'm first of all a passionate person who loves challenges. Curious by nature, I like learning and testing new technologies. I am a very invested person who has learned not to rely on the established concepts, to evolve constantly.

EXPERIENCE

TechLead / DevOps Engineer

Sarbacane, Hem, France

2019 - Today

In IT team, I'm in charge of the development and evolution of our routing platform, microservices and deployment pipelines of our applications.

- Go microservices using gRPC deployed in DCOS
- Routing Platform in Java / Go
- RabbitMQ, MongoDB, Elastic
- Jenkins / GitlabCI deployment pipeline

Technologies used:

Lead Tools Software Engineer

Ankama, Roubaix, France — Wizcorp, Tokyo, Japan

2015 - 2019

Management of a small team producing the internal production tools, build systems and games updaters

- Development of a build and server monitoring tool: [Monitoror](#)
- Architecture and development of [Ankama Launcher](#) (NodeJS / Go / Electron)
- Maintenance and improvement of the build systems of the different production teams (Jenkins, Gitlab CI, Teamcity)
- Migration of old projects to a Maven / Java 8 / Docker architecture

Technologies used:

Tools Software Engineer

Ankama, Roubaix, France

2011 - 2015

In charge of developing and maintaining content internal production tools for video game teams.

- Ankama Game Toolkit: Game design content management tools (Java, EclipseRCP, OSGI, Maven)
- Alea Map Editeur: Map Editor for Dofus and Wakfu Games (C#)
- Game data export and packaging (Java, bash)

Technologies used:

SKILLS

Build / CI

Development

Ops / DevOps

OPEN SOURCE

Monitoror

github.com/monitoror

Monitoring wall to health check services, servers, builds, ...

EDUCATION

Bachelor of Science (B.S.) in computer science

Henri Poincaré University, France
2008 - 2010

Associate's Degree in computer science

Henri Poincaré University, France
2006 - 2008

LANGUAGES

French (Native)

English (Intermediate)

INTERESTS

Video/role-playing/board games

Japanese animation

Tinker Raspberry Pi and

Docker